



DUNGEON

ENCLOSURE

SOLITARY  
PLAY



CRAWLER™

HUNTER

TAILOR  
MADE





MARCHING  
ORDER



UNBOUND





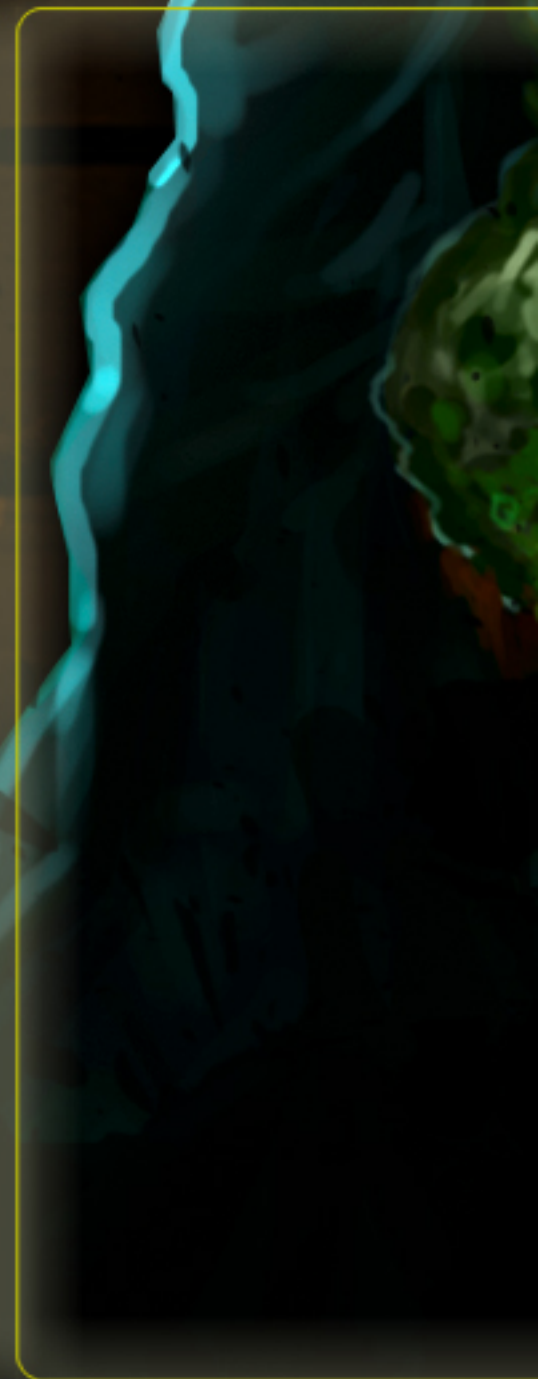
TOKENS



3



4



P E R M A N E N T



## SOLITAIRE QUICK REFERENCE GUIDE

### STEP 1: BUILD THE ENCOUNTER

Build (if you try and cannot – you win!)

Draft | Come Into Play | Bust | Flip | Pull

### STEP 2: RESPOND

### STEP 3: COMBAT

Combat Triggers

### ADVENTURERS ATTACK

Deliver Wound(s)

### DUNGEON RETALIATES

Deliver Wound(s) (if you lose your last Adventurer – you lose!)

### STEP 4: END ENCOUNTER

Drop Cards

Remove Cards

Remove TIME Tokens

Remove POISON Tokens

Reset Cards

Remove LOCK Tokens

Maintain Permanents

Draw Hand (if you try and cannot – you lose!)

Discard

### END ROUND

### END MATCH

(if you have completed your Quest conditions – you win!)