

GOBLIN RAIDERS (B01)



Goblin Raiders (80 card, Easy)

Story Mode Maximum will contain up to 4 of any 1 card which means that you will need 4 copies of the Starter and Delve Packs in order to have enough of the rare cards for the builds. Feel free to substitute cards when needed and enjoy!

"They came in the dead of night, a band of goblins from the mountains. It was very unusual and bold of them. Something must be inspiring them. They didn't come for provisions this time, this time they came for slaves. At least we hope. We beg you to rescue our daughter, she's been taken to their den in the mountains."



- contains cards from Unbound set only.
- try to complete "Rescue the Damsel" +1 other Quest.

| QUESTS | DUNGEON DECK (80 card) | |
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| Den of Evil Goblin Slayer Rescue the Damsel | (40 Characters) Archaic Slauch x1 Gargoyle x2 Giant Grey Spiders x4 Goblin x4 Goblin Conjurer x4 Goblin Thief x4 Lamia Anguine x1 Massive Stone Golem x1 Minotaur x2 Ogre x2 Orc x2 Shrieker x2 Skeleton x4 Slime x2 Troll x2 Young Granite Dragon x1 Zombie x2 | (13 Events) Ambush x3 Bad Luck x1 Broken Formation x2 Mastermind x1 Rapid Developments x1 Reinforcements x2 Rushed x2 Unlucky x1 (14 Terrain) Chasm x1 Dark Corridor x4 Evil Altar x2 Graveyard x1 High Ground x1 Icy Ledges x2 Ruins x3 (13 Traps) 10' Pit Trap x2 20' Pit Trap x2 20' Spiked Pit Trap x1 Damsel x1 Dart Trap x2 Falling Stones x1 Pendulum x2 Spear Trap x2 |

Next: Revenge of the Goblin Raiders (B02)