

## 4 PLAYER (A03)

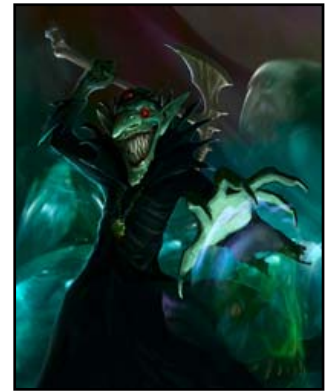


### Goblin Fortress (160 card, Hard)

Cooperative will allow for 2-4 players. This will require up to 4 of each rare and more than 4 of Commons and Infrequents. If all 4 players have a set, there should be enough cards to fill out the Co-op Campaigns. Feel free to substitute cards when needed and enjoy!

"A fortress in the mountains teeming with goblins has declared war with Keldorn. Can a small force of adventurers put an end to their attack before it begins?"

- contains cards from Unbound set only.
- try to complete any 2 Quests.



QUESTS	DUNGEON DECK (160 card)	
Den of Evil Evil Has a Name Goblin Slayer	(80 Characters)  Gargoyle x2 Ghoul x6 Giant Grey Spider x8 Goblin x8 Goblin Conjurer x4 Goblin Thief x8 Greenknee Goblin Necromancer x2 Manticore x2 Massive Stone Golem x3 Mummy x1 Ogre x4 Orc x6 Phantom x6 Skeleton x8 Troll x2 Wraith x2 Zombie x8	(24 Events)  Bad Luck x3 Broken Formation x4 Gloom x2 Mastermind x2 Rapid Developments x3 Recurring Villain x1 Reinforcements x6 Unlucky x3  (24 Terrain)  Dark Corridor x8 Evil Altar x4 Graveyard x2 High Ground x6 Ruins x4  (32 Traps)  10' Pit Trap x6 20' Pit Trap x3 20' Spiked Pit Trap x3 Dart Trap x6 Falling Stone x6 Pendulum x2 Spear Trap x6

Next: Savage Lands (B03)