

3 PLAYER (C02)



Underground Maze (120 card, Standard)

Cooperative will allow for 2-4 players. This will require up to 4 of each rare and more than 4 of Commons and Infrequents. If all 4 players have a set, there should be enough cards to fill out the Co-op Campaigns. Feel free to substitute cards when needed and enjoy!

"Something evil stirs beneath the earth, people have been taken, unholy creatures have risen and struck from the deepest of caverns. The evil is seeping across the land, and someone must put an end to it."

- contains cards from Unbound set only.
- try to complete any 2 Quests.



QUESTS	DUNGEON DECK (120 card)	
Knowledge is Power Path Finder The Stars Align	(67 Characters) Dreadlander x2 Empusae x2 Gargoyle x4 Giant Grey Spider x6 Gravaxin x6 Infernal Minotaur x3 Jungle Troglodyte x2 Kobold x6 Large Wurm x4 Massive Stone Golem x2 Minotaur x6 Orc x5 Salamander x4 Shadow Elf x5 Slime x2 War Fiend Demon x4 Wild Naga x2 Zombie x2	(12 Events) Ambush x2 Broken Formation x1 Mastermind x4 Reinforcements x3 Rushed x2 (16 Terrain) Chasm x2 Dark Corridor x4 Evil Altar x2 Labyrinth x4 Lava Pit x2 Ruins x2 (25 Traps) 10' Pit Trap x4 20' Pit Trap x2 20' Spiked Pit Trap x2 Dart Trap x4 Falling Stones x2 Fire Stream Rune Trap x2 Pendulum x3 Poisonous Dart Trap x3 Spear Trap x3

Next: Unhallowed Crypts (D02)